**Week 7**

(14th March – 21st March)

**Meeting**

(Thursday 14th March)

**Attendees:**

* Cameron Armstrong
* Daniel Olsson
* Jack Fisher
* Joe Douthwaite
* Josh Whelan
* Sehun Babatunde

**Meeting log:**

* Start planning for design review.
* Feedback on the application so far.

**Actions**

*A description of how much time was spent during the week by each member and the actions performed during this time.*

* Cameron Armstrong
  + Start design review presentation and script. (2 hours)
* Daniel Olsson
  + Continue multiplayer research. (2 hours)
* Joe Douthwaite
  + Started planning and mapping out the user interface. (2 hours)
* Josh Whelan
  + Started planning and mapping out the user interface. (2 hours)
* Jack Fisher
  + Implement working single player game with AR. (4 hours)
* Sehun Babatunde
  + Continue multiplayer research. (2 hours)